Scary Story Project:

Your group will:

- a) Choose 1-2 of your group members' story to present.
- b) Choose <u>one</u> of these projects to tell their scary story:
 - 1. comic strip
 - 2. or GoAnimate.com
 - 3. or video with props and sound effects
 - 4. or dramatic storytelling with sound effects
 - 5. or act out with props and sound effects
- c) Have project completed by Thursday, 24th
- d) Each group member must have a role in this project. May split group to complete 2 stories if necessary.
- e) Let teacher know immediately if students are not cooperating or taking assignment seriously. These students will be given a chance to redeem themselves. However, if they falter from the group's objective or continue to horseplay, this individual will receive a **zero** and be asked to leave the group.

	Excellent [A]	Good [B]	Average [C]	Fair [D]
Originality & Insight in the story	Captivating. Fresh approach. Unique insight.	Engaging. Mostly unique and fresh.	Engaging, but with elements that are familiar.	Retelling of a familiar story.
Creative Expression in the story	Skillful use of vivid imagery. Lucid expression.	Effective use of figurative language. Some imagery present.	Simple phrasing. Word choice commonplace.	Bland descriptions & poor word choice.
Presentation	Impressive. Uses props/sound/imaging that enhances the story.	Great. Uses props/sound/imaging that enhances the story.	Good. Needs more props/sound/imaging to enhance the story.	Poor. Doesn't use props/sound/imaging to enhance the story.
Plot & Character Development in story	Fully developed plot: well-defined event, setting & introduction of characters; conflict; climax (turning point) & resolution (events bringing story to a close). Characters come alive.	Basic plot elements present. Characters generally believable.	Some plot elements missing rendering the story confusing. Character not convincingly depicted.	Plot is absent. Characters not developed.
Organization & Flow	Cleverly sequenced. Good transitions. Engaging beginning, engrossing middle, & exciting ending.	Smooth flow. Adequately sequenced.	Inconsistent flow. Confusing sequencing. Inadequate transitions. Undeveloped introduction/conclusion.	Illogical sequence. Introduction or conclusion are missing.